

A Systematic Study of the Impact of Graphical Models on Inference-based Attacks on AES

Joey Green, Elisabeth Oswald, Arnab Roy







Outline of Talk

- 1. Threat Model
- 2. What is Belief Propagation?
- 3. How we use BP
- 4. Previous Work & Attack Setup
- 5. Our improvements
 - 5.1 Ending Early
 - 5.2 Detecting Erroneous Traces
 - 5.3 Removing Nodes
 - 5.4 Removing Cycles
 - 5.5 Connecting Multiple Graphs
- 6. Conclusion and Fin.



Threat Model WE HAVE

- a copy of the real device
- source code of AES running on real device
- power traces from the real device
- plenty of compute power

WE WANT

the key used in the real device



WHILST MINIMISING

number of power traces from real device



Same threat model as a Template Attack

bristol.ac.uk

November 11, 2018



What is Belief Propagation?



What is BP?



Figure: Variable Nodes send messages, edges updated



What is BP?



Figure: Factor Nodes send messages, edges updated



How we use BP



How we use BP I: Building the Factor Graph





How we use BP II: Acquiring the 'messages'



Figure: Timepoint where node *x* is computed

TEMPLATE MATCH $\implies [0.01, 0.08, 0.02, \dots, 0.015]$ probability distribution size 256



How we use BP III: Performing the Attack



 \checkmark Marginal of $k_0 = L_{k_0} \cdot \text{message}_{XOR \rightarrow k_0}$



Previous Work





Previous Work

- ₭ Work in [Veyrat-Charvillon et al., 2014] demonstrated Belief Propagation Attack on AES
 - First step into practical attack, follow up work [Grosso and Standaert, 2015] showed improvement over DPA with enumeration
- We worked on this existing work because we noticed in some cases the attack can fail
 - Our data was very noisy
- Ke We devised a number of improvements to get the attack to work on our data



Attack Setup



Attack Setup

TARGET DEVICE

- SCALE Host Board
- 🖌 ARM Cortex m0
- 🖌 50MHz clock



OSCILLOSCOPE

- Picoscope 2000
 Series
- ✓ 8 bit resolution at 500 MS/s



CODE TO RUN BPA

- 🖌 Python 2.7
- cython, numpy, networkx
- 候 On Github



Our improvements



Improvement I: Ending Early

- \Bbbk In literature, BP is run for a set number of iterations t_{max}
- In practice, message information may diffuse after a small number of iterations
- We propose an improvement that detects message diffusal, and terminates safely
- Ke we call this Epsilon Exhaustion in the paper



Improvement II: Detecting Erroneous Traces

- Ke In real scenarios, we may have a trace that provides erroneous information
- Ke This might occur when there is a large influx of noise when acquiring the trace
- Ke we propose an improvement to increase success rate by removing these
- Our improvement detects these by looking at the marginals of the plaintext bytes
- Ke We call this the Ground Truth Check in the paper



- We propose an improvement to simplify the factor graph by omitting certain nodes, which simplifies complexity
- Our method selects nodes for omitting by calculating the 'importance' of each node
- Ke Advantages:
 - If a leakage point is very noisy, removing this from the graph prevents noise propagation
 - Reduces the size of the graph, saving memory and compute time

🖌 Disadvantages:

- Reduces information provided to the BP algorithm
 - (but how much?)



K To calculate the 'importance' of node x:

Use standard leakage for node x and run BP, storing the final key distributions



Fix node x to have values 0 to 255; for each value, run BP, storing the final key distributions each time

We calculated this distance for all non-key variable nodes in the Full AES Factor Graph



 Our observation: the more XOR nodes between a node and the key bytes, the less leakage information the node provides to the key bytes
 Example using the output of SubBytes:



Figure: Hellinger Distance of k_1 to different fixed value s nodes (output of SubBytes) in AES rounds 1 to 4



- Ke To get the 'best' possible factor graph for a given cryptographic algorithm, we want to remove nodes that are not important
- In our case: we only need to use the first two rounds of AES
 - This cuts our AES factor graph from 1212 variable nodes to 188
 - 84% size decrease with identical success rate



- Ke Belief Propagation works best when graph is acyclic
- Ke But AES is a naturally cyclic algorithm
- 🕊 When the graph has cycles, we call it Loopy BP
 - Loopy BP can exhibit peculiar behaviours, such as random oscillations of information
 - If Loopy BP fails to converge, the attack fails
- ₭ We propose an improvement by removing the cycles



K Advantages:

- Guaranteed convergence of BP
 - No more 'unusual behaviour'

Ke Disadvantages:

- Edges between nodes are severed, leading to loss of information
 - (but how much?)





Figure: Cyclic Factor Graph G_1 representing the computation of a column in the first round of AES FURIOUS. The nodes in red can be removed to make the graph acyclic.





Figure: Acyclic Factor Graph G_1^A , computation of the first column in the first round of AES FURIOUS.



 \checkmark Full AES G, First Round Cyclic G_1 , First Round Acyclic G_1^A

• G_1 used for simplicity over G_2 as they perform similarly





Should you always remove cycles?

- 候 In our case:
 - If the data is noisy, yes
 - We cut BP iterations t_{max} from 50 to 8
- 🖌 In the general case:
 - Depends not only on SNR but on the structure of the graph
 - Definitely worth consideration



Improvement V: Connecting Multiple Graphs

- In cases of high noise (in most practical use cases), we require information from multiple traces to successfully recover the key
- We propose an improvement to combine information from multiple traces by performing BP on each trace independently



Improvement V: Connecting Multiple Graphs



Figure: Connecting two (or more) traces to form a Large Factor Graph. The blue and red nodes correspond to two different factor graphs (traces) where the node k_1 is common to both of them

Advantages: information from one trace can propagate into another
 Disadvantages: memory requirement scales with number of traces, cannot detect erroneous traces



Improvement V: Connecting Multiple Graphs



Figure: Two (or more) Independent Factor Graphs connected via a universal key node. The blue and red nodes correspond to two different factor graphs (traces) where the node k_1 in each trace connects to a universal key node K_1

Advantages: memory requirement fixed size of one trace, parallelisable
 Disadvantages: information cannot propagate through other traces



Figure: Cyclic Graph Connection Comparison, SNR = 2^{-1}



Figure: Cyclic Graph Connection Comparison, SNR = 2^{-6}



Figure: Acyclic Graph Connection Comparison, SNR = 2^{-1}



Figure: Acyclic Graph Connection Comparison, SNR = 2^{-6}

Ke Conclusion: depends on your attack setup, overall we suggest IFG



Combining Improvements



Combining Improvements

- 1. Removing nodes can be used alongside any improvement
- 2. Ending Early only works on cyclic graphs
- 3. Detecting Erroneous Traces only works on IFG



Conclusion



Conclusion

- K Our proposal for practical use:
 - Always reduce to no more than 2 rounds of AES
 - If you have noisy traces or a more complex device, try removing bad traces using IFG method
 - Once removed, run attack with LFG and run attack with IFG
 - This is to find best configuration for your device
- Belief Propagation requires tuning more parameters than a standard template attack



Fin

github.com/JustJoeyGreen/belief_propagation_attack





Bibliography I



Grosso, V. and Standaert, F.-X. (2015).

ASCA, SASCA and DPA with enumeration: Which one beats the other and when?

pages 291-312.

Veyrat-Charvillon, N., Gérard, B., and Standaert, F.-X. (2014).
 Soft analytical side-channel attacks.
 In Sarkar, P. and Iwata, T., editors, *Advances in Cryptology – ASIACRYPT 2014*, pages 282–296, Berlin, Heidelberg. Springer Berlin Heidelberg.